

FIG. 1

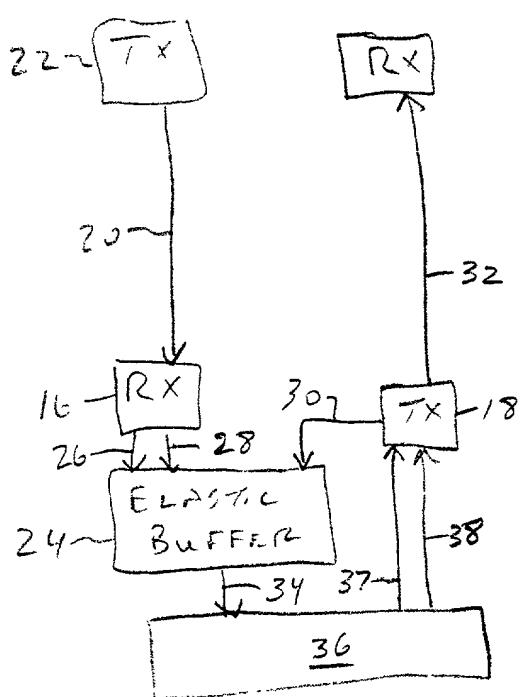


FIG. 2

Elastic Buffer Block Diagram

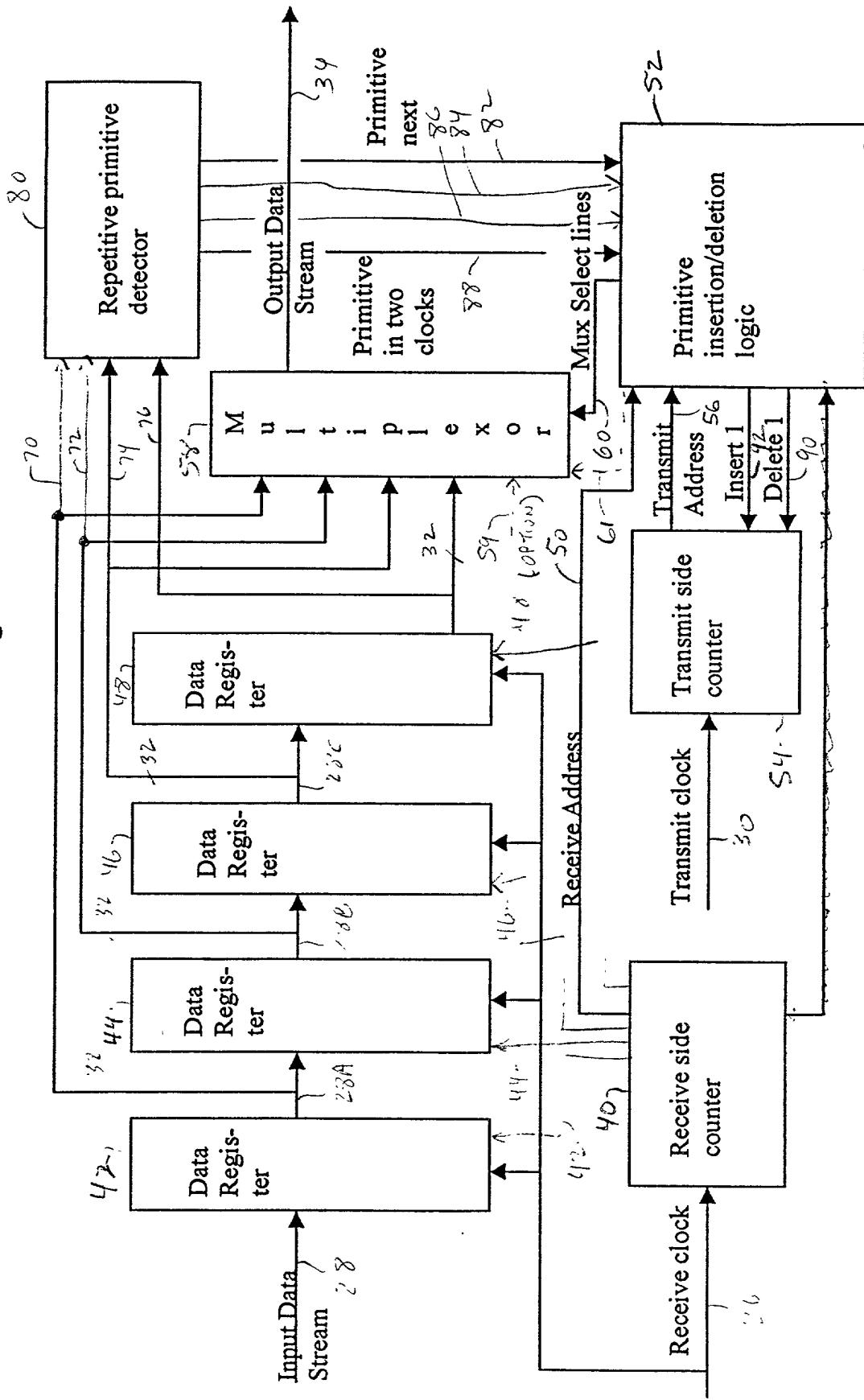
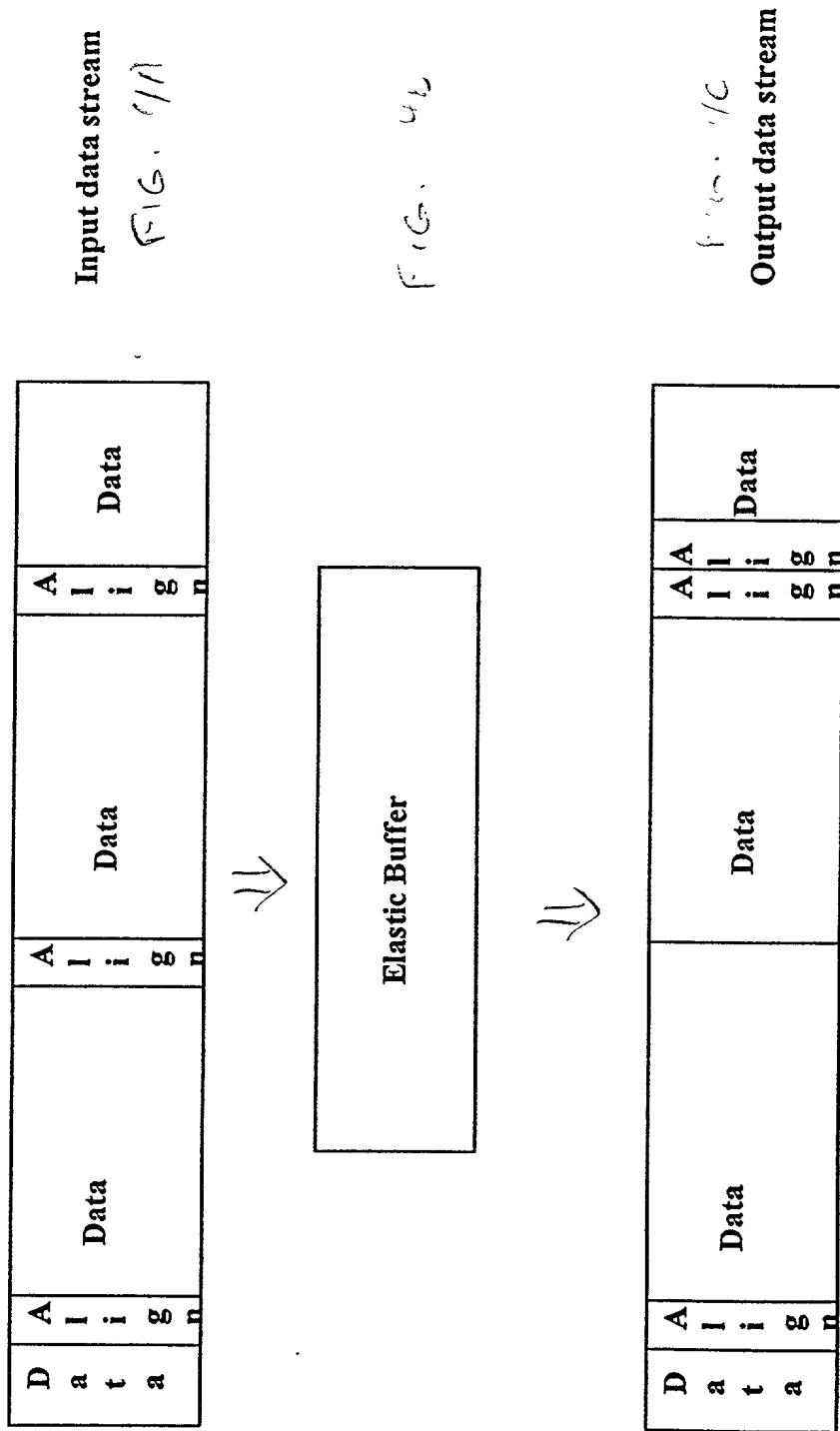


Fig. 3

APT Elastic Buffer Manager



Primitive Insertion/Deletion Logic

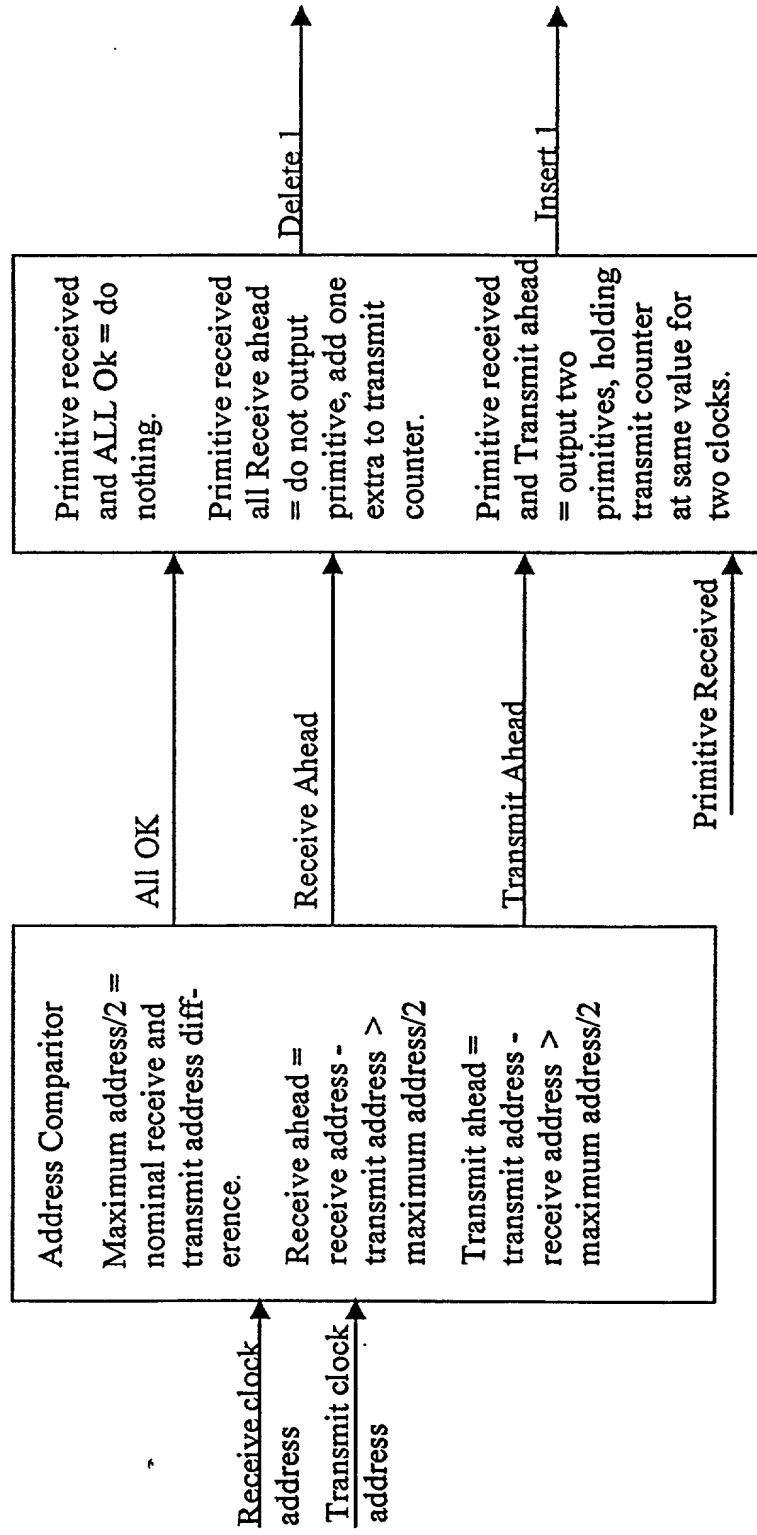
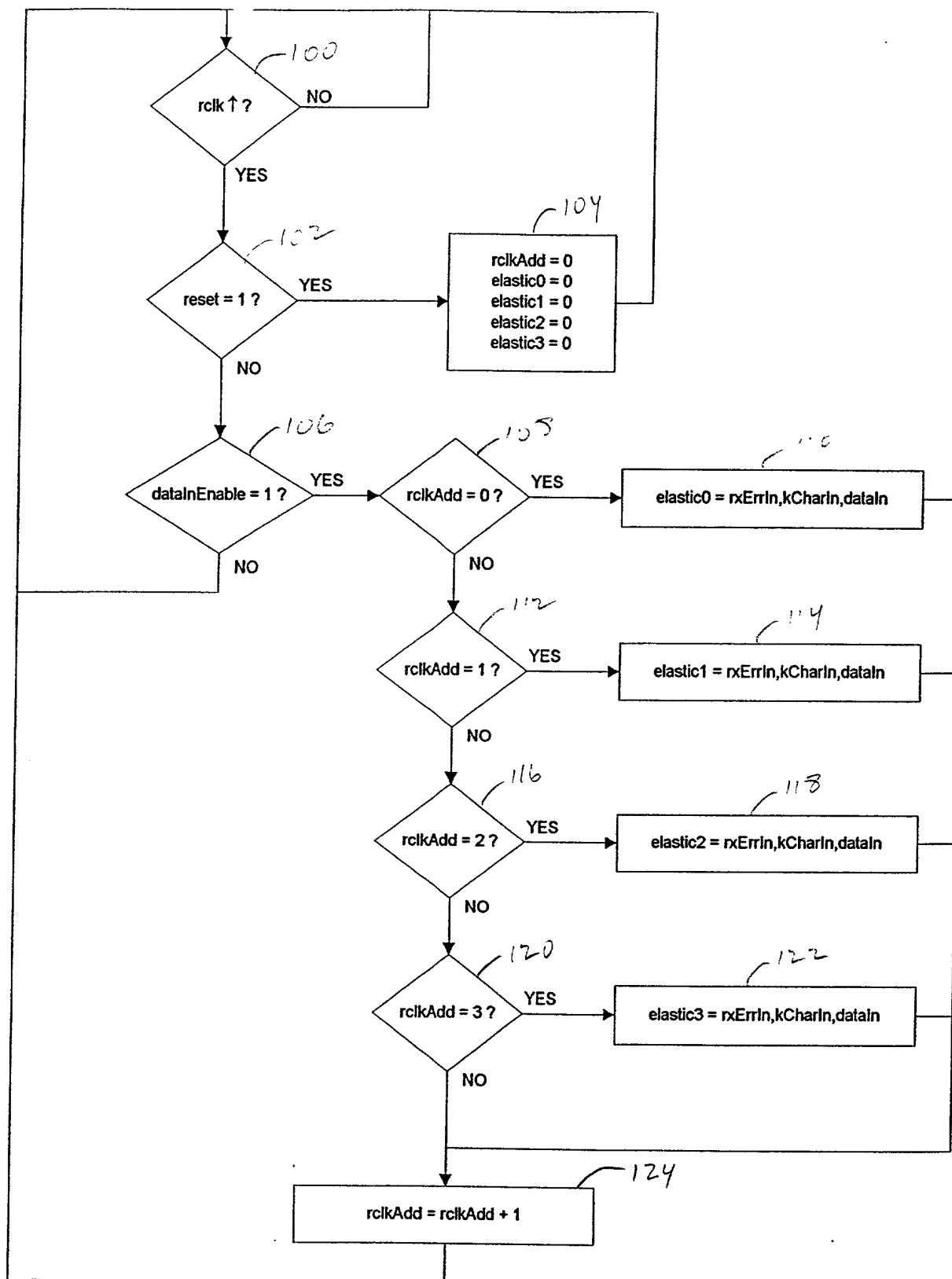
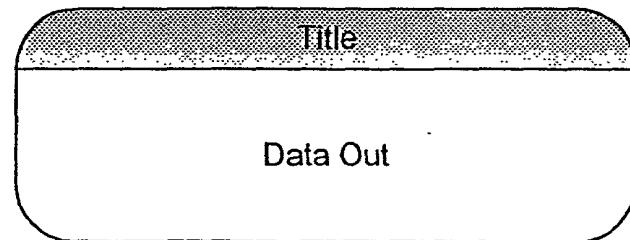
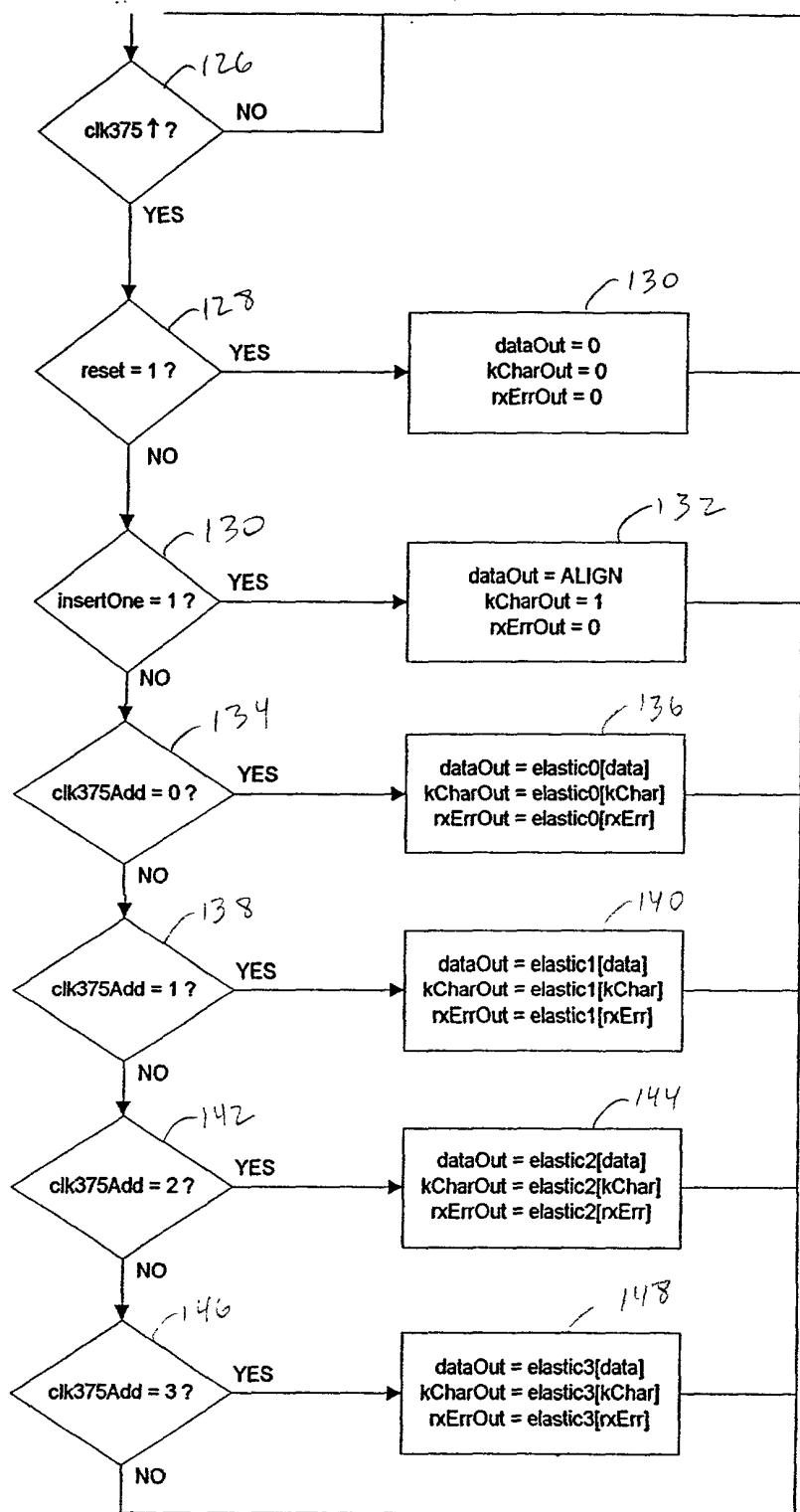


Fig. 5



Title

the memories, 4 words, written by rclk, and
read by clk375, with an address difference
of two, or one at worst



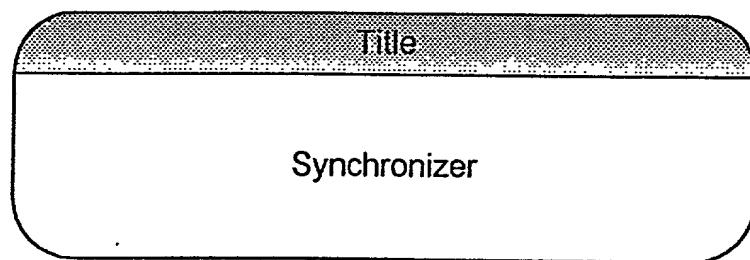
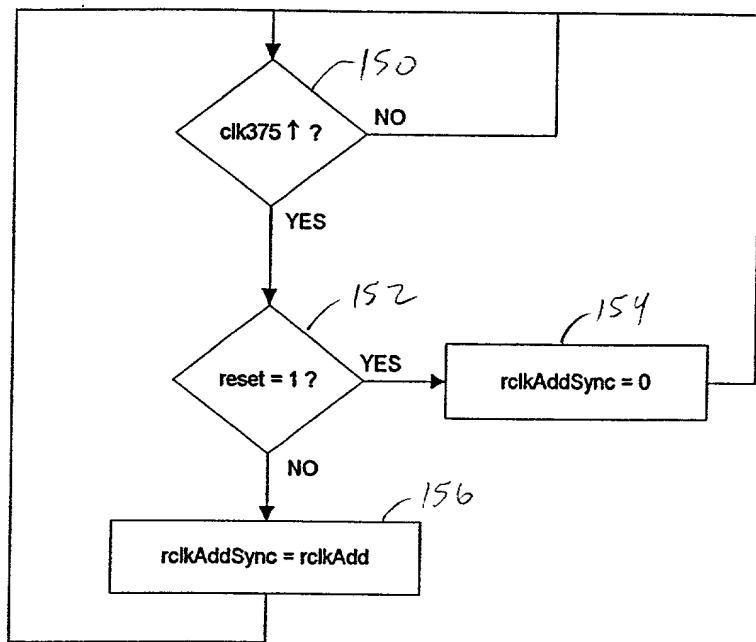


FIG. 6C

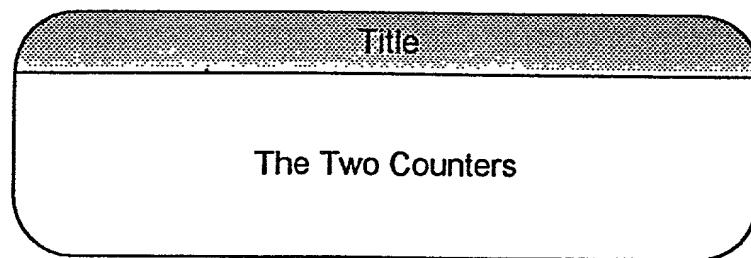
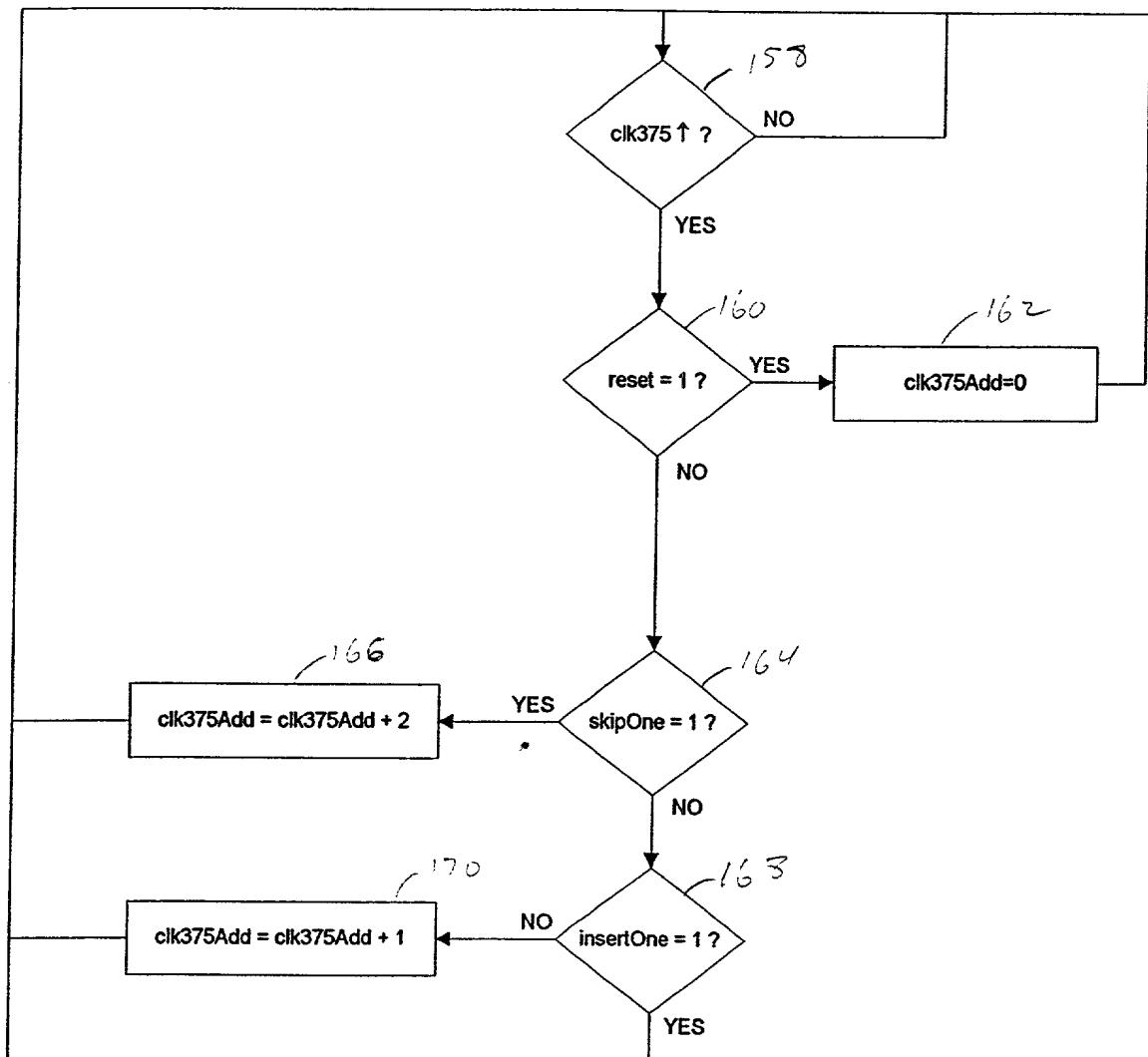


FIG. 6D

Shift register of distance between two counters is greater than two
(delete 1), or less than two (insert 1).

Condition that will cause deletion of an align.

rClkAhead 0 <= distanceGT2 — 186

rclkAhead 1 <= rclkAhead 0 — 187

rclkAhead <= rClkAhead0 & rClkAhead1 — 184

— 180

Condition that will cause insertion of an align.

clk375Ahead0 <= distanceLT2 — 190

clk375Ahead 1 <= clk375Ahead0 — 192

clk375Ahead <= clk375Ahead0 & clk375Ahead1 — 182

— 180

Distance calculation:

distance = rclkAddSync - clk375Add

distanceGT2 = (distance > 2)

distanceLT2 = (distance < 2)

— 178

Constant comparison of 4 data words to align character. Keeps track of when an align is at the data out. Insertion or deletion will happen at this time.

Output signals:

elastic0Align = elastic0 == ALIGN

elastic1Align = elastic1 == ALIGN

elastic2Align = elastic2 == ALIGN

elastic3Align = elastic3 == ALIGN

— 176

insertOne calculation.

clk375Ahead &

((clk375Add = 0) & elastic0Align) — 174

((clk375Add = 1) & elastic1Align)

((clk375Add = 2) & elastic2Align)

((clk375Add = 3) & elastic3Align)

— 172

Title

Insert/delete comparisons

F1G.7